

## Erlang CheatSheet v1.0

Variable <b>% comments (starts with upper case)</b>	atom or 'ATOM'
Str = "John Doe". % strings are stored as integers.	<b>Macros:</b> -define(macro1, Replacement) ?macro1 % to use the macro
<b>% Writing the value on output</b> io:format("Name is: ~s~n", [Str]). io:fwrite("Name is: ~s~n", [Str]). ~n => new line ~s => string ~f => float ~w=>standard output. Like Object.toString(). ~p=>like ~w but breaks after each line	<b>Erlang Shell:</b> c(ModuleName) % compile module on erlang shell cd("dirname") % change directory on shell f() to clear all existing bindings rr("records.hrl") to read a records file rf(record_name) to forget a record
<b>List</b> = [1,2,3,4]. % lists NewList = [6, 7, List] returns [6,7, [1,2,3,4]] % appends to a new list 29> [H T] = AList. ["a","b",{1,2,3}] % returns the <b>Head</b> and <b>Tail</b> . H and T are Unbound variables.	<b>Records:</b> -record(todo, {status=reminder,who=john,text}). - to create an instance of record: X = #todo{status=urgent}. - extracting values from record is similar to pattern matching - X#todo.status %% to get a single value.
<b>Tuple</b> = {1.0, 2.0, 3.0} element(2, Tuple) returns 2.0 % tuple index {_, Second, _} = Tuple stored 2.0 in <b>Second</b> variable % pattern matching to retrieve a value	- ++ is the infix append operator - [1] ++ [2] ++ [3] = [1,2,3] - X--Y is the list subtraction operator. It subtracts the elements of Y from X.
List and Tuple can contain any type. Atuple = {1,2,3}. {1,2,3} AList = ["a", "b", Atuple]. ["a","b",{1,2,3}] Anewtuple = {atom1, atom2, AList}. {atom1,atom2,["a","b",{1,2,3}]}	Use pattern matching/recursion to replace iteration. total([{{What,N T}}] -> cost(What) * N + total(T); total([]) -> 0.
<b>Functions:</b> Anonymous: F = fun(X) -> X end. % F(10) prints 10 Named: method_name(Arg) -> Arg.	<b>File attributes</b> % -import, -export, -module -module(ModuleName) -export([Func_a/0, Func_b/1]). - import to import the module and methods % - import(lists, [map/2]). - Includes File: -include(Filename). % - include_lib(Name).
<b>% Perform action on each element on list</b> L = [1,2,3,4,5]. [1,2,3,4,5] lists:map(fun(X) -> 2*X end, L). % using <b>map</b> <b>method of lists module</b> [2,4,6,8,10] 45> [2*X    X <- L]. % or using <b>list comprehensions</b> [2,4,6,8,10]	<b>case</b> Expression of Pattern1 [when Guard1] -> Expr_seq1; Pattern2 [when Guard2] -> Expr_seq2 end.